



A miscellany of 3D models built for various projects (mainly in SolidWorks or AutoCAD), including a number of lighting concepts, a keyboard redesign, an electric boot cleaner, an ultra-compact cycloidal gearbox, a salad washer, a walking robot, a kitchen rice dispenser, a new CD player control and an ADAMS dynamic simulation of a bouncing ball game.

# 3D Modelling

Various projects for myself and others